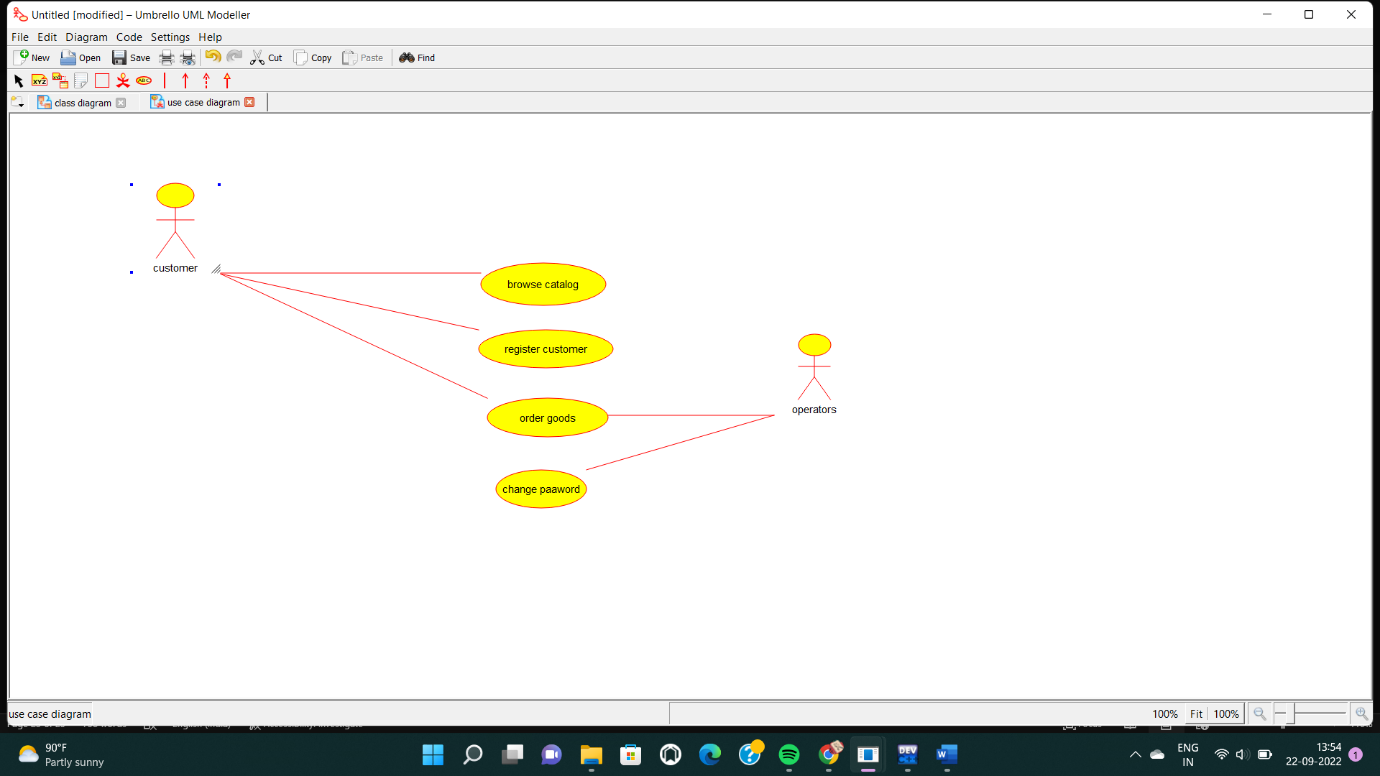
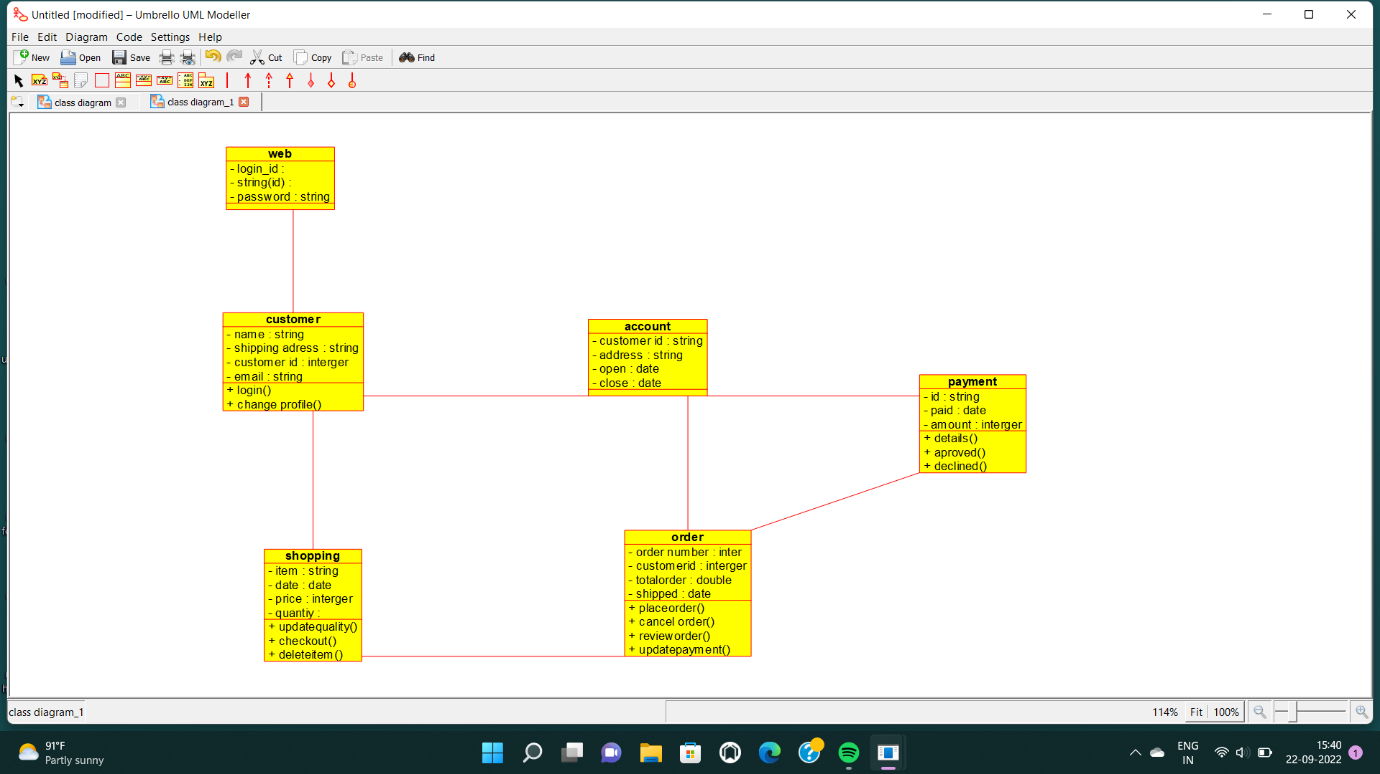
14.e commerce management system

Use case diagram



Class diagram



Source code

#include "conference\_info.h"

// Constructors/Destructors

//

conference\_info::conference\_info () {

initAttributes();

}

conference\_info::~conference\_info () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void conference\_info::initAttributes () {

}